

TR ROCKS

Respect•Organization•Character•Kindness•Service

Dear Teachers and Staff,

Please carefully review our general rules and playground rules with the students. They are in place to keep children safe and allow all students to have fun during play time. Thank you for your help in making our school a safe, fair and fun environment to learn and play!

General Rules

1. Arrive at school no earlier than 7:45.
2. After school, go directly home or to day care designated by your parents.
3. Always follow the ROCKS expectations.
4. Play is to stop immediately when the freeze bell rings.
5. Gum and candy are not allowed. All food must be eaten at the lunch tables.
6. Leave all personal sports equipment and toys at home.

Bicycles

The following guidelines are established to prevent injury or loss of property.

1. Bicycles are allowed in grades 3-6 only.
2. Bicycle must be locked and parked in the bike rack.
3. Each student will be required to wear a bicycle helmet.
4. Bicycle area is off limits during school hours. The bicycle racks are located near the school office.
5. Parents assume full responsibility and liability for the rider's conduct and bicycle.



Dress Code

Students are encouraged to follow good grooming and dress practices. However, in the final analysis, appropriate student attire is a parental responsibility. **Parents are encouraged to label all articles of clothing, lunch boxes, sacks, books, school materials, etc. with their child's name.**

Appropriate dress and personal appearance at school and school related activities shall not include clothing, attire, or accessory that by its manner of appearance, arrangement, trademark, fit, or any other attribute, is unsafe; disruptive; unhealthful; obscene; profane, ethnically, racially, or sexually degrading; libelous or slanderous; exposing undergarments' provocative or revealing; advocating unlawful behavior or illegal substances; or suggesting or promoting any affiliation with any street gang or other group that commits unlawful acts. No hats are permitted within the school buildings.

Walking To and From School

The following safety rules and good citizenship standards are expected from all students:

1. Travel directly from home to school and back again.
2. Stay on the sidewalks and use the crosswalks with the crossing guard.
3. Do not litter or destroy our neighbor's property.
4. Do not talk to strangers.
5. Walk around the school parking lot. Do not walk across or through the parking lot or driveway for any reason.
6. Report concerns to parents, teachers, or the school office.

Playground Rules

Bars

1. Keep two hands on the bars at all times and no crossing hands.
2. No climbing or sitting on top of the bars.
3. Keep your legs and feet out of the way of others.
4. Three tricks only when students are waiting.
5. No flips or stunts.
6. One person on each bar.
7. You may not use the highest bar unless you can reach it on your own.



Basketball

1. Game is closed 5 minutes after recess starts or when the number of players on each team reaches the limit.
2. 5 players on each team for half court games; 10 players on each team for full court games.
3. Fighting is prohibited. One warning will be given to players who are arguing; players are out if arguing continues.
4. Stealing the ball to take over the court is prohibited.



Four Square

1. Ball must bounce before person plays it.
2. No overhead slams. There are no teams.
3. If there is interference from outside, serve the game again.
4. Ball must be hit with hands.
5. Everyone in line is a referee with one vote.
6. If the ball hits the line, the player is out.
7. Play starts with a serve from the corner of "A".
8. A player must not hit the same person more than twice in a row.

Handball

1. Four students play at a time.
2. Ball in play stays at the court.
3. People in line referee - vote a person in or out.
4. Students in line stay behind the line; upper grade line waits on the grass.
5. Never kick the handball.
6. Ball has to bounce once before and after it hits the wall.
7. Everyone plays - no court lock-outs or boys vs. girls.
8. No one may interfere with the game.
9. You must not change places in line while waiting to play. No cuts.
10. Play in designated areas only, not against the building in undesignated areas.
11. Good sportsmanship required!



Hopscotch

1. If marker touches a line, you miss a turn (go to the end of the line) and marker remains in the current square.
2. If any part of your foot touches a line while hopping, you go to the end of the line and your marker remains in the current square.
3. If you hop in a square with markers, you lose a turn and your marker remains in the same square.
4. The first person who goes through all nine squares with their marker wins.
5. Everyone in the line is a referee.

Jump Rope

1. Individual jump ropes must be turned by the person jumping.
2. Long jump ropes must be turned by two people with a third person jumping.
3. Jump ropes are never swung over heads or used as a whip.

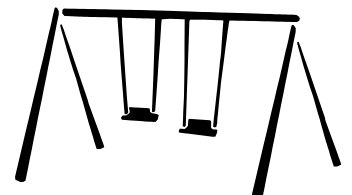
Slide

1. One person goes down the slide at a time.
2. Slide down on your bottom only, feet first.
3. No climbing the wrong way up the slide.



Swings

1. One person at a time allowed on the swings.
2. Waiting person must count to 30 out loud and slowly.
3. No twisting, jumping from, or standing on the swings.
4. Waiting person must wait a safe distance away from the swings.



Tetherball

1. You must hit the ball fairly. No holding, bottle caps, or rope throws.
2. You may move around your section of the circle.
3. If you hit someone on purpose or argue with a server, you are out.
4. The new opponent chooses serve or side.
5. No hanging on the tetherball.
6. The person to wrap the ball around the pole first wins the next game.
7. Everyone in line is a referee with one vote.